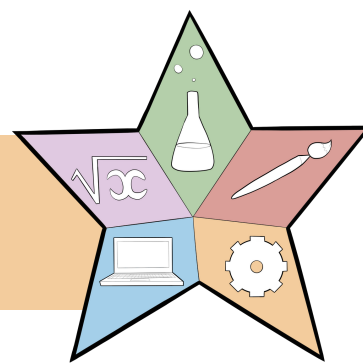# STEAM Stars Newsletter
Issue 1, March 2021

STEAM Stars is an Erasmus Plus funded project promoting the use of innovative pedagogies and digital learning tools in STEAM (Science and Technology interpreted through Engineering and the Arts) education for gifted students. As part of the project we will be creating free to access online e-learning materials for trainers, with the aim to improve the skills of educators in the areas of gifted education and also STEAM learning.

STEAM Stars Competences Framework: First Objective of the Project

The first objective of the STEAM Stars project is the creation of an innovative European Framework of Competences in teaching STEAM education for gifted students, defining for the first time the competencies, knowledge and skills required to teach STEAM (Science, Technology, Engineering, Art and Maths) in a way that directly benefits the target group. The framework will allow school managers, course designers, teachers, trainers and examining bodies to define and design new training paths and new training courses addressed to school teachers, trainers and non-formal and informal educators. The framework has been designed following European frameworks of references, such as EQF and ECTS, in order to facilitate the recognition and validation of learning outcomes and to foster mobility in Europe.

STEAM Stars Online Training Meeting

After several online meetings during the Covid19 pandemic, the team met again online on Thursday 11th March for the first training meeting of the project. In the meeting the team finalised the first objective of the project and presented action plans for the remaining objectives.

STEAM Stars National Expert Group:
Calling all Experts!

We are currently recruiting National Expert Groups in each of the partner countries for the project. Being part of the group means that we'll be able to include your valuable feedback in the project materials and that you'll be first to hear of any updates. Commitment is limited to 2-3 structured conversations throughout the project and more ad hoc feedback as required. If you would like to join please send us an email at **SteamStars@coventry.ac.uk** we'd love to have your involvement!

SteamStars@coventry.ac.uk

@steam_stars